

LOOPERDECK



USER GUIDE 2.5



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GETTING TO KNOW LOUPEDECK+

It has finally arrived – here is the Loupedeck+™ console for Adobe Lightroom Classic CC™, Adobe Premiere Pro CC and Aurora HDR, as well as for many other editing software programs in the future!

Loupedeck+ is a plug and play photo-editing console. It's the perfect companion for all photographers, from passionate amateurs to experienced professionals. It's a hands-on and highly intuitive accessory that minimizes the use of a mouse or pen and keyboard. If you desire an interface where eyes and hands work seamlessly together so that the full potential of every frame is at fingertip control, Loupedeck+ is for you.

To supercharge your workflow, read this user guide to check the basics and to discover when there is more than meets the eye in Loupedeck+.

Loupedeck+ works seamlessly with Mac and Windows operating systems running these versions:

- Adobe® Lightroom® Classic CC (7.4 or later)
- Adobe® Lightroom® 6
- Windows® 10
- Mac® OS 10.12 or later

Tips!

MacOS 10.11 or older:

- Loupedeck Original -console with Loupedeck software 1.5.1.

Windows 7 & 8:

- Loupedeck is not supported on Windows 7 or Windows 8 (or 8.1)
- Loupedeck has the capability to work on older version of Windows, but .NET Framework 4.5.1 (or later) is required.

What's in the box?

In the box, you will find the following items:

- Loupedeck console with an integrated USB cable
- User documentation

Don't touch that USB cable just yet

We know that you might be impatient to get started and are about to connect Loupedeck+ to your computer. However, before you connect Loupedeck+ to your computer, you must download the Loupedeck software. You need an Internet connection to download the software.

CONNECTING AND SETTING UP LOUPEDECK+

Setting up Loupedeck+ is as easy as 1-2-3.

1. Download the Loupedeck software from www.loupedeck.com/setup and install the software.
2. Connect the USB cable to the USB port of your computer.
3. Start editing!

How do I power Loupedeck+?

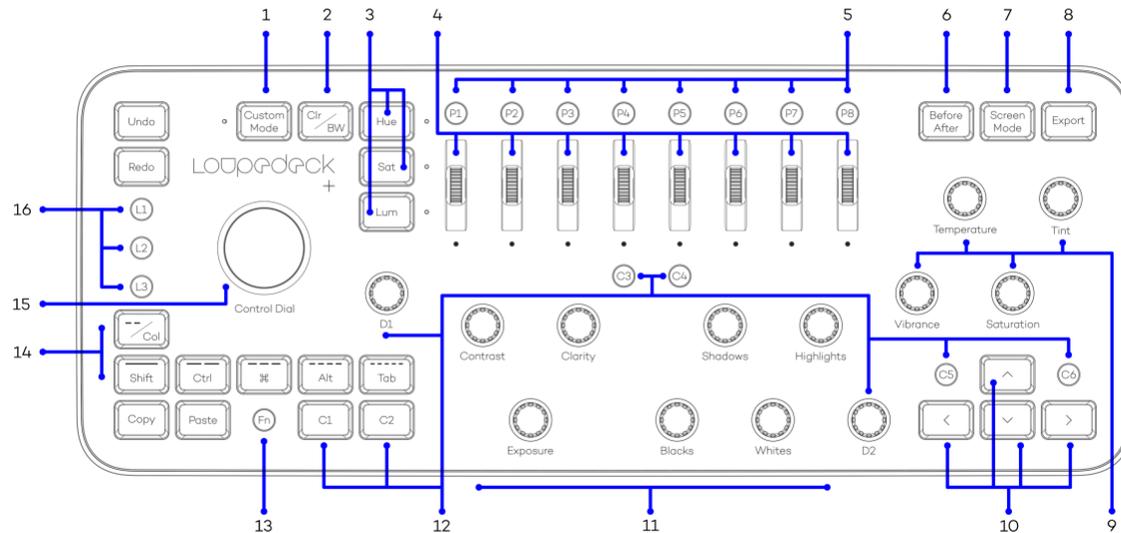
At this point you might think, hold on, where's the power cable? Well, the simple answer is that there is no need for one, as Loupedeck+ is powered from its USB cable.

Disconnecting from your computer

When you want to disconnect the console from your computer, there's no need to go through the "safely remove your hardware" operation. Just disconnect the USB cable, and you're done.

WORKING WITH LOUPEDECK+

Even though it's really easy to understand what the buttons, dials, and scrolling wheels on Loupedeck+ do, here is a checklist in case you want to check a function.



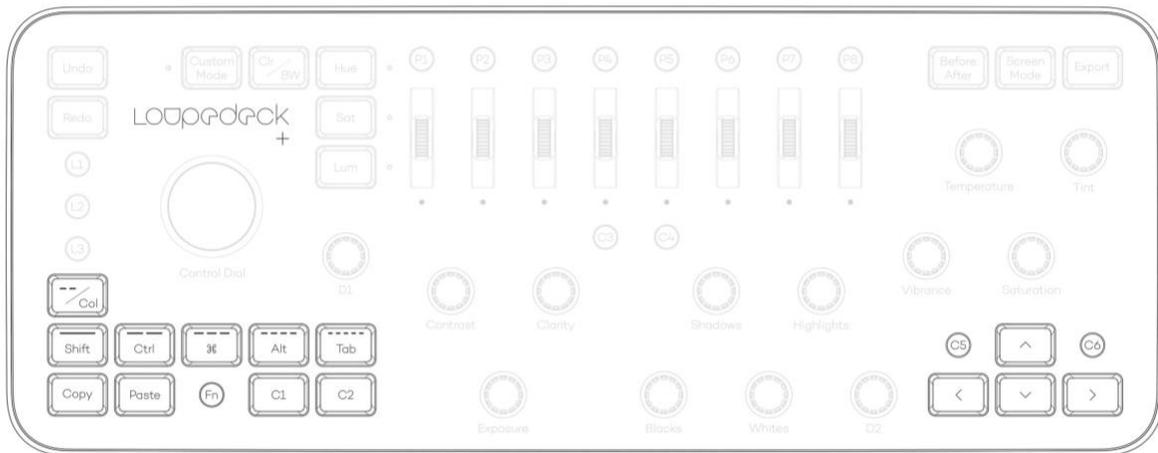
1. Custom mode for customizing all the dials
2. Toggle between the Color and Black/White modes
3. Hue, Saturation and Luminosity buttons
4. Separate color channel adjustments (activated by Hue, Sat and Lum buttons)
 - Turn/rotate to adjust
 - Press to reset the values
 - Continuous rotation
5. Configurable preset buttons
6. Compare the “before” and “after” states of your photo
7. Choose your Screen Mode (for example *full screen* editing)
8. Export the photo/photos that you have selected in the filmstrip
9. Color adjustment dials
10. Navigation buttons
11. Dials
 - Turn/rotate to adjust
 - Press to reset the values
 - Continuous rotation
12. Customizable C1-C6 buttons and D1-D2 dials.
13. Home and additional functions button (activates secondary controls)
14. Filter photos by ratings or color labels and toggle between the rating and color label or activate the *Keyboard Modifiers* mode
15. Control Dial for controlling multiple different functions, like brush and crop tool
16. Customizable L1, L2 and L3 buttons

Basic Functions & Rating

Functions mentioned in the list below work in both the Library and Develop modes of Adobe Lightroom (unless otherwise noted) – but Library and Develop functions can be separately assigned.

Loupedeck has integrated dynamic speed control system that accelerates dial speed when dial is turned fast. Slow turning speed allows user to have very precise control on the value adjusting.

Tip! If a Lightroom ‘s develop panel is hidden it will be revealed if a function’s value on that hidden panel is changed by rotating a dial or pressing a button. This is to prevent mishaps on adjustment that would otherwise be invisible.

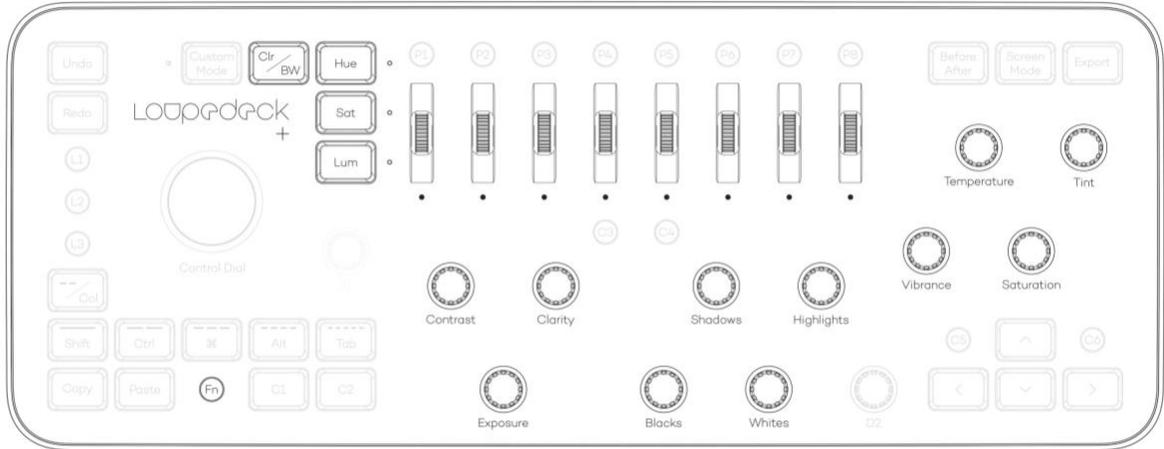


FUNCTIONS	BUTTON / DIAL / ACTION	WHAT CAN YOU DO WITH IT?
Undo / Redo, Reset image	Undo	<p>Press Undo once to undo the last edit in your workflow.</p> <p>Press Undo multiple times to go backwards in your workflow.</p> <p>Press Fn+Undo to reset the photo.</p>
	Redo	<p>Press Redo once to redo an edit after undo.</p>
Copy / Paste Settings	Copy	<p>Select a photo that you have edited, and press Copy once to copy the adjustments (edits) of that photo to the clipboard.</p> <p>Press Fn+Copy to make a virtual copy of a selected photo.</p>
	Paste	<p>Select a photo, and press Paste once to paste the earlier copied adjustments to that photo.</p>

		<p>Press FN+Paste to paste edited values from a previously edited image.</p>
Picking & Rating images	Pick Flag	<p>Press C1 (default setting) once to set a Pick flag. Press C1 again to remove the Pick flag and set the image as unflagged.</p> <p>Press Fn+C1 to filter film strip to show only Picked images.</p>
	Reject Flag	<p>Press C2 (default setting) once to set a Reject flag. Press C2 again to remove the Reject flag and set the image as unflagged.</p> <p>Press Fn+C2 to filter the film strip to show only Rejected images.</p>
	Rating/Color	<p>Press the --/Clr button to toggle between the ratings and color labels.</p> <p>Rating/Color mode:</p>
	1 / red 2 / yellow 3 / green 4 / blue 5 / purple	<p>Press a button once to set a rating or a color label to a photo. Press button again to remove the rating or the color label.</p> <p>Press Fn+rating button to filter the photos in the filmstrip that have that specific or higher rating. Press Fn+color to filter the specific color label.</p>
	Keyboard Modifier mode	<p>Keyboard Modifier mode:</p> <p>The default filter mode is ratings. Press FN+Rating/Color to activate <i>Keyboard modifier</i> mode.</p> <p>Press FN+Rating/Color again to deactivate <i>Keyboard Modifier</i> mode and return to Rating/Color mode.</p>
SHIFT	Shift	
CTRL	Control	
		Command (MacOS) or Windows key (Win)

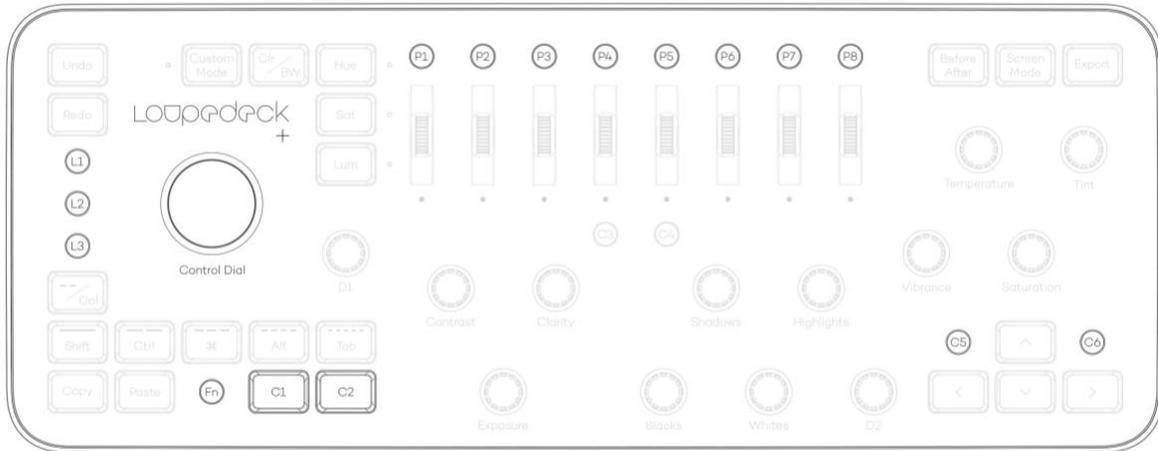
	⌘ ALT TAB	Alt (Win) or Option (MacOS) Tab(ulator)
	FN+SHIFT FN+CTRL FN+⌘ FN+ALT FN+TAB	Enter Backspace Delete (Win) Space ESC
Navigating	Navigating between images	Press the left or right arrow to move to the previous or next thumbnail in the filmstrip. <i>Note! When Crop tool is activated use C5 or C6 to move to the previous/next photo.</i>
	Jumping to the end or beginning of the film-strip	Press FN+arrow down (deselects image selection) and then left arrow to jump to the first image or right arrow to jump to the last image.
	Selecting images	Press Fn+left or right arrow button to select photos. Press Fn+arrow up to select all photos. Press Fn+arrow down to deselect all photos.
	Navigating in Crop Mode	Activate Crop Tool and change your crop size (D1) or aspect ratio (P1-P8). Press arrow buttons to move the crop area around the image, FN+Arrows for fine movement. Press C5 (previous image) or C6 (next image) to navigate between images when Crop Mode is activated.

Colors and lighting



FUNCTIONS	BUTTON / DIAL / SCROLLING WHEEL	WHAT CAN YOU DO WITH IT?
Color management	White balance Tint Vibrance Saturation	Rotate the dial to set a value. Press the dial to return to zero or to the camera's "as shot" value (white balance, tint). Rotate the dial fast to move quickly.
	Clr/BW	Press the Clr/BW button to toggle between the <i>color</i> or <i>black & white</i> color profiles.
	Hue Sat Lum	Press the Hue , Sat , or Lum button (hue, saturation or luminance) to choose what you want to adjust with the color adjustment wheels.
	Scrolling wheels for adjusting individual color channels	Use the scrolling wheel to adjust values for that color channel. Press the scrolling wheel to return to zero. Scroll the wheel fast to move speedily from end to end.
Lighting and contrast adjustments	Exposure Shadows Highlights Blacks Whites Contrast Clarity	Rotate the dial to set a value. Press the dial to return to zero. Rotate the dial fast to move speedily from end to end.

Personalized functions

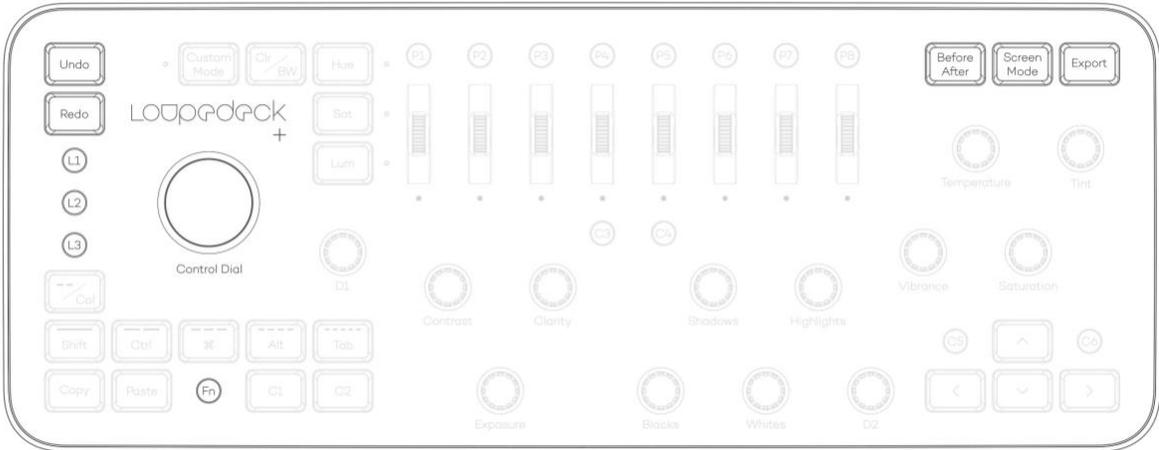


FUNCTIONS	BUTTON / DIAL / SCROLLING WHEEL	WHAT CAN YOU DO WITH IT?
<p>Personalized functions</p>	<p>D1 & D2</p>	<p>D1 and D2 are your customizable dials. With the Fn button, you can select another function.</p> <p>Rotate the dial to set a value.</p> <p>Press the dial to return to zero.</p> <p>Rotate the dial fast to move speedily from end to end.</p> <p>By default, D1 is grouped with contrast and exposure dials and changes dehaze contrast (D1) and vignette (FN+D1).</p> <p>By default, D2 is set for adjusting image details and changes the sharpening amount (D2) and the noise reductions luminance amount (FN+D2).</p>
	<p>Control Dial</p>	<p>Control Dial is for controlling multiple different functions in the editing software modes and specified editing tools like brush and crop tool.</p> <p>Default settings can be assigned separately for Library and Develop modes from the configuration software.</p>

Library mode Default functions	Turn Control Dial to scroll through images from left to right or use with FN to move up or down. Press Control Dial to give three stars to an image (or a green flag depending on which rating mode is activated).
Develop module Default functions	Turn Control Dial to rotate the image. Use with FN to fine adjust image rotation. Press Control Dial for activating crop tool. When tool is activated: Apply changes and exit by pressing Control Dial .
L1 – L3, C1 – C6	<p>L1 to L3 and C1 to C6 are your customizable buttons.</p> <p>Press the button once to activate the selected function.</p> <p>Press Fn+Customizable Button to activate another set of functions.</p>
L-buttons (Library) Default functions	<p>Press L1 to enter grid view Press L2 to enter loupe view Press L3 to enter survey view Press FN+L1 to enter compare view Press FN+L2 to enter Loupedeck configuration software Press FN+L3 to change to develop module</p>
L-buttons (Develop) Default functions	<p>Press L1 to activate adjustment brush Press L2 to activate radial filter Press L3 to activate gradual filter Press FN+L1 to activate spot removal tool Press FN+L2 to configure Loupedeck Press FN+L3 to change to library mode</p>
C-buttons (Develop and Library) Default functions	<p>Press C1 to flag image as pick Press C2 to flag image as rejected Press FN+C1 to filter images by pick flag Press FN+C2 to filter images by reject flag</p> <p>Press C3 to auto tone image Press C4 to auto white balance Press FN+C3 to show info overlay Press FN+C4 to show clipping (only in develop)</p> <p>Press C5 to zoom in and out (toggle)</p>

	<p>Press C6 to add image to quick collection Press FN+C5 to open image in Photoshop Press FN+C6 to toggle between entering and returning from quick collection</p>
<p>P1 – P8</p>	<p>The P1 – P8 preset buttons are configured with Lightroom develop presets (provided by Loupedeck). Develop presets can be used in Library and Develop modules.</p> <p>Press the preset button to apply a preset to a selected photo.</p> <p>Press Fn+P1-P8 buttons to take second layer of presets in use.</p> <p>You can configure up to 16 presets using the P1 – P8 buttons and the Fn button.</p>
<p>P1 – P8 (Crop tool)</p>	<p>The P1-P8 preset buttons in crop mode are dedicated to fixed aspect ratios. Aspect ratios can be set from the configuration software. More details in Crop Tool - section.</p>

Advanced functions



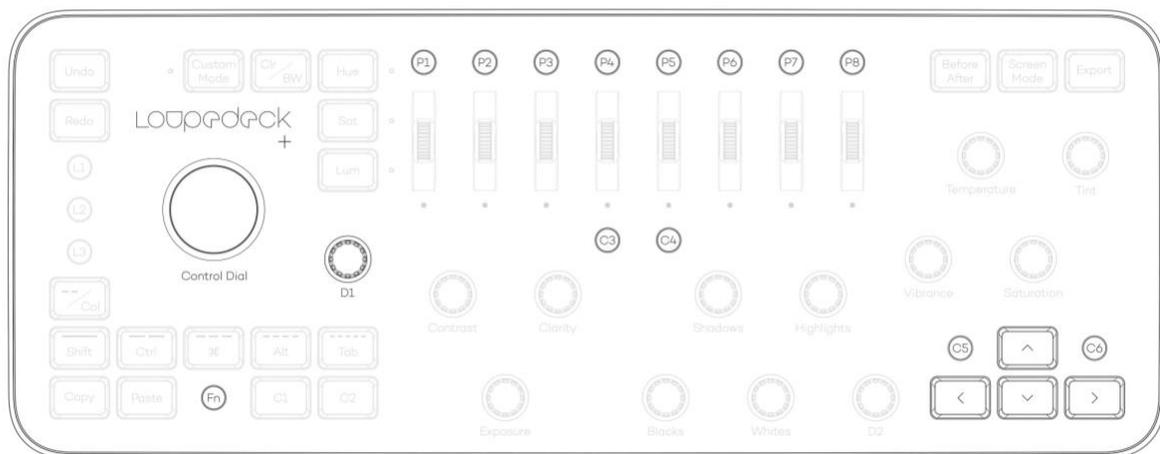
FUNCTIONS	BUTTON / DIAL / SCROLLING WHEEL	WHAT CAN YOU DO WITH IT?
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<p>Crop tool Brush tool Radial filter Graduated filter Spot Removal tool Red Eye Correction</p>	<p>Tools are a more versatile way to edit your images: Instead of having an effect on the global level (the overall image), the tools have an effect only on the part of the image they have been applied to (local level).</p> <p>Tools are (by default) assigned to L1-L3. Tools can be assigned to all customizable L- and C-buttons. Using an assigned tool button together with FN pressed allows you to access a second layer of tools.</p> <p>Pressing Control Dial is for using a priority tool or a function. In library mode, the priority function is to set a rating of three stars and in develop mode, the priority function is to activate crop tool.</p> <p>When tool is activated, you can apply changes and exit the tool by: 1) Pressing the same tool-button, 2) accessing another tool by pressing other dedicated tool button or 3) pressing Control Dial. If you want to undo the changes, press undo.</p>
<p>Screen Mode</p>	<p>Press Screen Mode once to enter full screen mode. Press again to exit full screen mode.</p> <p>Press Fn+Full Screen to hide all panels. In MacOS, right panel remains open.</p> <p>Default settings can be modified from Loupedeck Configuration Software.</p>
<p>Before/After</p>	<p>Press Before/After once to view a photo before and after editing side by side. Press again to return to the edited photo.</p> <p>Press FN+Before/After to toggle between the original and edited image.</p>
<p>Export</p>	<p>Export and FN+Export are customizable. You can assign two export functions with Loupedeck software.</p> <p>Default functions for exporting: Export to open the export dialog. Fn+Export to export a 2048px sized web-photo using Loupedeck's own export preset.</p>

Fn

Fn activates secondary controls in Loupedeck. If editing software is not active, pressing **Fn** brings editing software to the foreground.

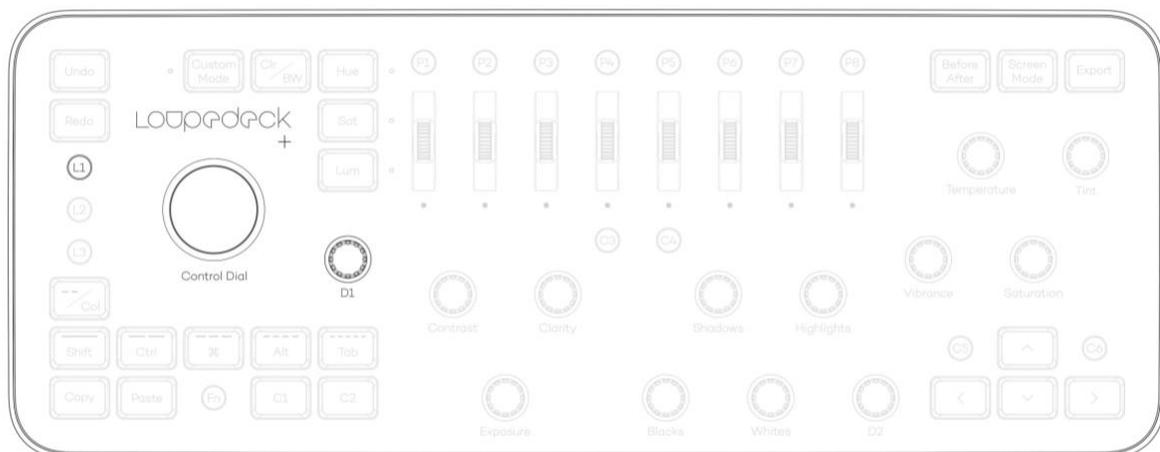
Crop/Rotate tool



FUNCTIONS	BUTTON / DIAL / SCROLLING WHEEL	WHAT CAN YOU DO WITH IT?
Rotating and cropping the image	Control Dial	<p>In Develop mode by default press Control Dial for entering the crop mode.</p> <p>By default (in Develop mode) turn Rotate/Crop either left or right to activate rotate mode and for adjusting the angle of the photo.</p> <p>Press Fn and turn Rotate/Crop to fine-tune the angle of the photo. Press Control Dial for applying changes and exiting the tool.</p> <p>Press FN+Control Dial to reset the crop area.</p>

	Accessing Crop Tool can also be assigned to customizable buttons (L- and C-buttons).
Crop Size	Press Control Dial for activating crop mode and turn D1 to change the size of the crop area.
Aspect Ratio presets	<p>Press Control Dial for activating crop mode and press P1-P8 for selecting dedicated aspect ratio preset.</p> <p>P1 is 1:1 (for Instagram) P2 is 2:3 (kino-system) P3 is 3:4 (four thirds-system) P4 is 4:5 (for portraits, historical aspect ratio) P5 is 5:7 (for standing portraits) P6 is 16:9 (for HD display backgrounds) P7 is 16:10 (for wide screen display backgrounds) P8 is 8.5:11 (for portraits) (marked as 17:22)</p> <p>Aspect ratios can be reassigned from Loupedeck's Configuration Software.</p>
Crop Area Orientation	Press C3 to cycle crop area orientation between horizontal and vertical.
Crop Grid	<p>Press FN+C3 to hide/show grid overlay</p> <p>Press C4 to cycle crop grid overlay.</p> <p>Press FN+C4 to cycle crop grid overlay's orientation(s).</p>
Move Crop Area	Press Arrows for moving the crop area around the image. Press FN+Arrows for crop area fine movement.
Navigate between images	<p>Press C5 to move to the previous image.</p> <p>Press C6 to move to the next image.</p>

Adjustment Brush -tool

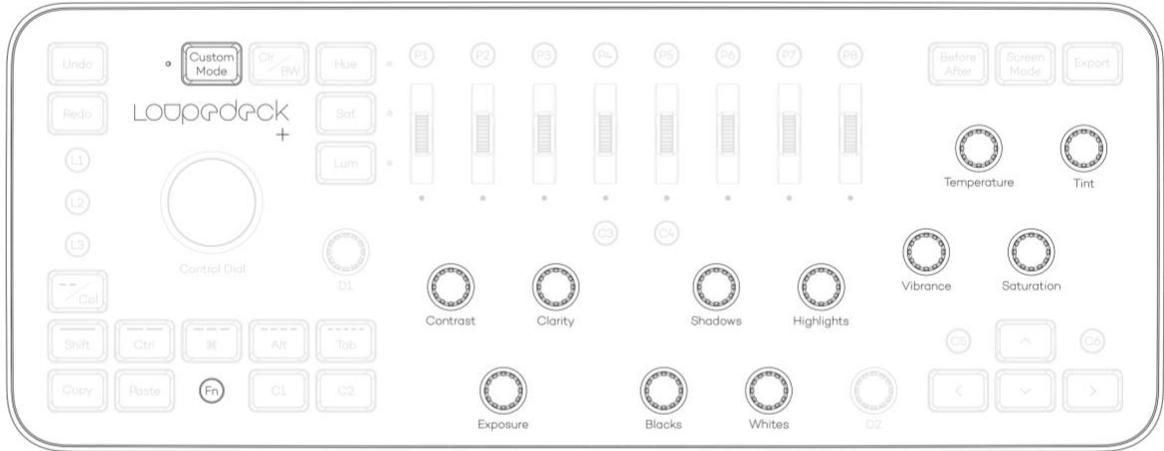


FUNCTIONS	BUTTON / DIAL / SCROLLING WHEEL	WHAT CAN YOU DO WITH IT?
Activating and using Brush tool.	L1 Develop module default	Press L1 to access adjustment brush. To apply and exit the tool press L1 , activate another tool/filter or press Control Dial .
	Control Dial	Rotate Control Dial to adjust brush tip size. (Windows: UK/US QWERTY keyboards only)
	D1	Rotate D1 to adjust brush tip feathering / hardness. (Windows: UK/US QWERTY keyboards only)

CUSTOM MODE

Loupedeck+ has a new Custom Mode where you can modify all the basic dials to your own personal preferences. Control different tools like Sharpening Tool, Tone Curve or Split Toning with Loupedeck's Custom Mode. The Little LED light next to the Custom Mode button indicates when custom mode has been activated. Press Custom Mode again to jump back to normal mode, so you can use Loupedeck in the classic way.

Assigning Custom Mode works the same way as signing every other function with our configuration software.



Custom mode default tools:

TOOL NAME	CUSTOM MODE DIAL	WHAT CAN YOU DO WITH IT?
Noise reduction tool	FN+Exposure FN+Clarity FN+Contrast	Rotate FN+Exposure to reduce noise Rotate FN+Clarity for preserving details Rotate FN+Contrast to reduce color noise Press the dial to return to zero Rotate the dial fast to move quickly
Tone Curve	Adjusting tone Adjusting tone area split	Rotate Highlights to adjust highlight area Rotate Whites to adjust lights area Rotate Shadows to adjust darks area Rotate Blacks to adjust shadow area Rotate FN+Highlights to adjust high tone split Rotate FN+Whites to adjust mid tone split Rotate FN+Shadows or FN+Blacks to adjust dark tone split Press the dial to return to zero Rotate the dial fast to move quickly for faster adjustments
Split Toning	Temperature	Rotate Temperature to adjust toning hue in high tones.

	<p>Tint</p> <p>Vibrance</p> <p>Saturation</p> <p>FN+Vibrance</p>	<p>Rotate Tint to adjust toning strength in high tones.</p> <p>Rotate Vibrance to adjust toning hue in shadow tones.</p> <p>Rotate Saturation to adjust toning strength in shadow tones.</p> <p>Rotate FN+Vibrance to adjust the toning balance between high tones and shadow tones.</p> <p>Press the dial to return to zero</p> <p>Rotate the dial fast to move quickly</p>
Skin color tool	<p>FN+Temperature</p> <p>FN+Saturation</p>	<p>This tool uses raw calibration to adjust the saturation in the red channel, which has an effect on the redness in skin tone.</p> <p>Rotate FN+Temperature to adjust skin hue between yellow and red color temperatures</p> <p>Rotate FN+Saturation to increase or decrease skin saturation</p> <p>Press the dial to return to zero</p> <p>Rotate the dial fast to move quickly</p>
Nature colors tool	<p>FN+Tint</p>	<p>This tool uses raw calibration to adjust saturation in the green channel, which will have a more drastic effect on natural colors.</p> <p>Rotate FN+Tint to adjust and enhance the natural colors present in your image</p>

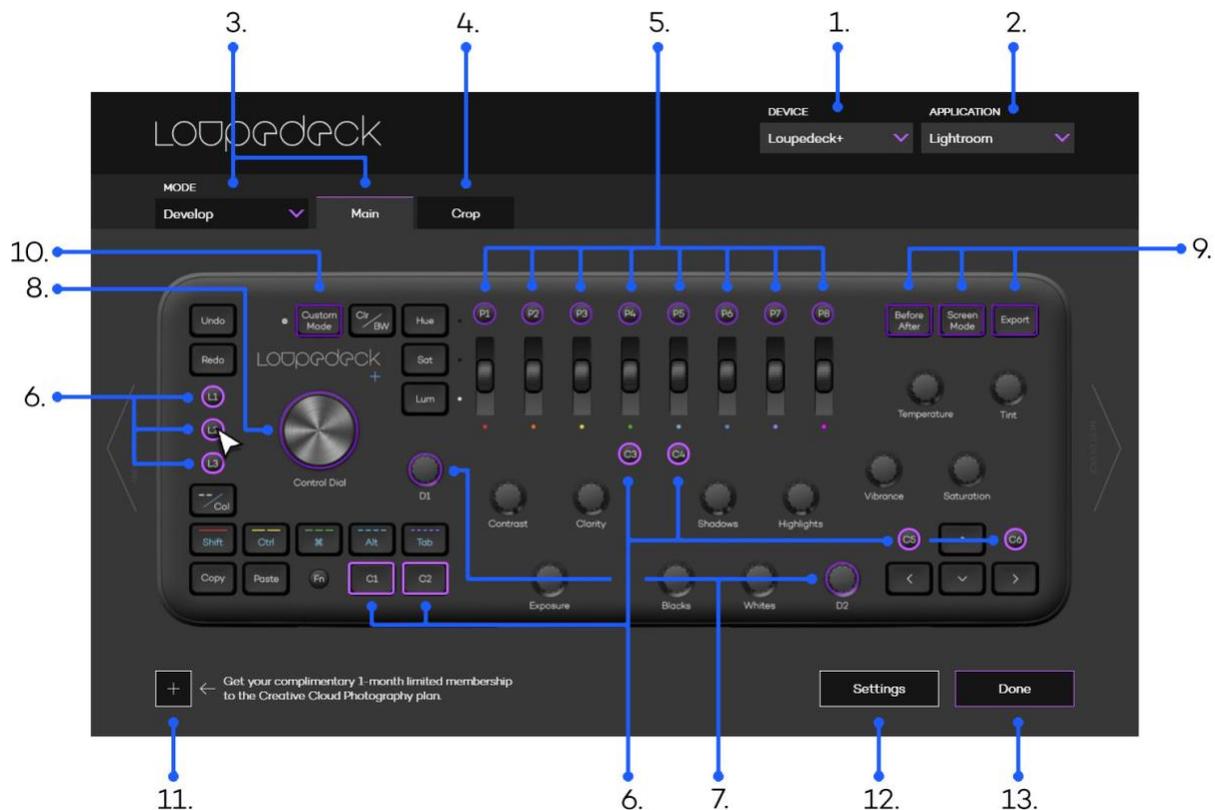
CONFIGURING LOUPEDECK+

In Normal mode, Loupedeck offers you two dials (D1 & D2) and nine buttons (L1 - L3 & C1 - C6) which you can customize to your liking. In addition, you can tune other basic functions to better suit your workflow or requirements. In Custom mode, Loupedeck offers all the basic dials to be assigned for different purposes.

You can launch the Loupedeck Configuration Software from either Lightroom Help -> Plug-in Manager dialog or from the notification area (Windows system tray or Mac menu bar). The icon you need to find is this:

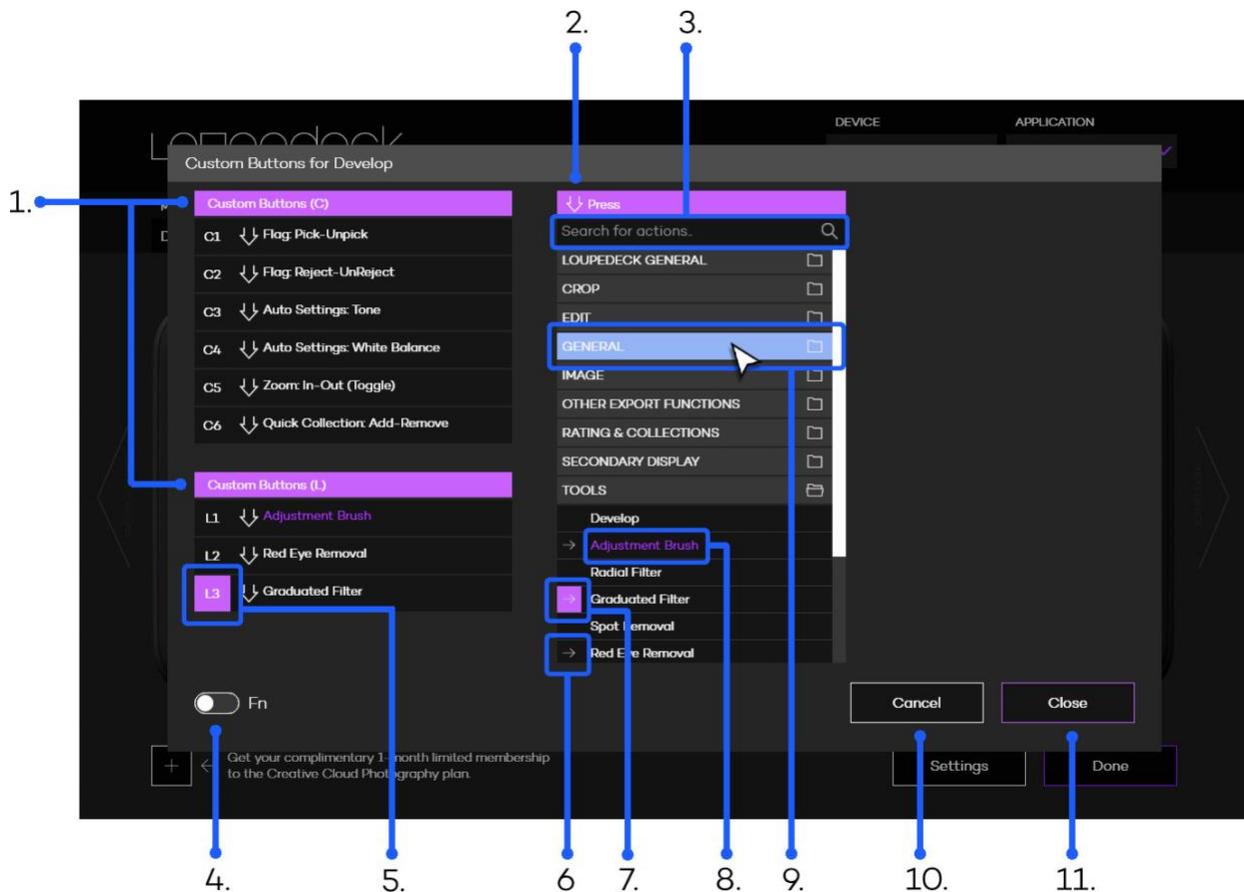


From Loupedeck configuration software's main level you can select which device, application or group of buttons / dials you want to customize. When you hover the buttons the lit up (L1-L3 & C1-C6 on the image below).



1. Select your Loupedeck device you want to configure
2. Select application you want to control with Loupedeck console
3. Select editing software module (mode) you want to configure
4. Select local tool (sub mode) you want to configure
5. Configure preset buttons P1-P8
6. Configure customizable buttons L1-L3 & C1-C6
7. Configure customizable dials D1 & D2
8. Configure Control Dial
9. Tune up other customizable buttons (Before/After, Screen Mode & Export)
10. Select Custom Mode to configure all basic dials
11. Check out our partner offers tailored for Loupedeck users!
12. Global Settings (e.g. Export/Import Loupedeck mapping layouts).
13. Press Done to close configuring software.

After selecting a button or dial group, a list box will appear on top of Loupedeck software, allowing specific button configurations (e.g. selecting L1-L3 & C1-C6 group to be configured):



1. Group of buttons or dials that are assigned (e.g. C1 -button acts as Pick-flag)
2. List of actions that can be assigned
3. Search bar for locating specific actions by typing the name
4. Switch for accessing FN layer (second layer of assignable actions, e.g. FN+C1)
5. Purple box indicates that this button is under configuration
6. Gray arrow indicates that this action is already assigned
7. Purple box with arrow indicates that action is assigned to the corresponding button
8. Purple text indicated that this action has just been assigned
9. Light blue group box indicates that mouse is hovering over the group name
10. Cancel discard changes and exits action configuration
11. Close approves changes and exits action configuration

When a function is assigned to a button or a dial the effect occurs immediately (no need to press “close” and “done” to apply changes).

Note! You can assign different functions for Library and Develop modes, including develop presets.

Note 2! There are some general Loupedeck functions for buttons and dials that are available on every supported software.

SUB MENU	BUTTON ITEM	WHAT CAN YOU DO WITH IT?
Loupedeck General (button & dial presses)	Activate: Editing Software	Select Activate: Editing Software to jump back to the editing software. This function is identical to pressing FN when editing software is not active (FN functions as a home button).
	Activate: Loupedeck Setup	Select Activate: Loupedeck Setup for activating Loupedeck Configuration Software. Within the Loupedeck Configuration Software Loupedeck+ console can be configured.
	Toggle: Keyboard Mode	Select Toggle: Keyboard Mode to activate Keyboard Modifiers Mode. Keyboard Modifiers Mode can also be accessed by pressing FN+ --/Col .
	Mouse Tool: Double Click	Select Mouse Tool: Double Click to emulate mouse's double click.

SUB MENU	DIAL ITEM	WHAT CAN YOU DO WITH IT?
Loupedeck General (dials)	No Action (empty)	Select No Action (empty) to leave a dial without an assigned function.
	Mouse Tool: Horizontal	Select Mouse Tool: Horizontal to make a dial move the mouse pointer position horizontally. Move the mouse pointer over a target (e.g. slider, curve / curve point, canvas). Rotate dial (Mouse Tool: Horizontal assigned) clockwise to increase values under mouse pointer or counter clockwise to decrease values under mouse pointer.
	Mouse Tool: Vertical	Select Mouse Tool: Horizontal to make a dial move mouse pointer position vertically.

Move mouse pointer over a target (e.g. slider, curve / curve point, canvas). Rotate **dial (Mouse Tool: Vertical assigned)** clockwise to increase values under mouse pointer or counter clockwise to decrease values under mouse pointer

LIGHTROOM HELP MENU OPTIONS

Some of Loupedeck's operations that are related to Lightroom can be accessed and controlled via Lightroom's.

In Lightroom click **Help** menu and click **Plug-in Extras** to see different options.

SUB MENU	ITEM	WHAT CAN YOU DO WITH IT?
Plug-in Extras (in Help menu)	Loupedeck Setup	Click Loupedeck Setup to enter Loupedeck Configuration software.
	Update Develop Presets List	Click Update Develop Presets List after you have made a new preset that you want to assign to P1-P8 buttons. Note: All Preset lists will be automatically updated upon Lightroom startup. This function is only needed if new presets are needed immediately without Lightroom restart.
	Loupedeck Help	This function opens Loupedeck's Support web page, where answers to the most commonly asked

questions by our customers can be found. Also provided on this page is access to Loupedeck's support form, which is located at the bottom of the page. Please fill out the support form if you are in need of technical assistance.

<https://loupedeck.com/support/>

About Loupedeck

Click **About Loupedeck** to open a notification window, which will display software version and copyright information regarding Loupedeck's Lightroom plugin

TASKBAR OPTIONS

Within the Windows taskbar icon or macOS menubar icon you can find more options for Loupedeck.

OPTION NAME	ITEM	WHAT CAN YOU DO WITH IT?
Loupedeck Setup (Win)		Click Loupedeck Setup (Win) or Open Setup... (Mac) to access Loupedeck configuration software.
Open Setup... (Mac)		
Download Loupedeck update (Win)		Opens Loupedeck's set-up web page where downloadable manuals and up-to-date software can be found
Update Loupedeck (Mac)		https://loupedeck.com/setup/
Keyboard Mode (Win only)		Click Keyboard Mode to set Keyboard Modifiers -mode ON or OFF. Keyboard Modifiers can be set ON or OFF by pressing FN + --/Col button from Loupedeck console.

Quit (Mac only)	
Enable Debug (Mac only)	<p>Usage of this function is instructed separately by customer service. Enabling debugging for no reason is not advised as your computer might slow down significantly.</p> <p>When Enable Debug is activated, the menu item will change to Disable Debug. Click Disable Debug to stop debugging process.</p> <p>After debugging process has finished a loupedeckLogs.zip -file will appear on your desktop. That file can be deleted if Customer Service has not specifically asked for it.</p>

UPDATING LOUPEDECK

A small mark appears on the taskbar icon when a new version is available:



In Windows new release is indicated with a red dot



In MacOS new release is indicated with a blue arrow

Open Taskbar icon and select Download Loupedeck update (Win) or Update Loupedeck (Mac) to open Loupedeck website www.loupedeck.com for downloading software and configuration software updates.

MORE QUESTIONS?

Encountered something unexpected? Here are a few helpful hints.

I connected Loupedeck+ to my computer and opened Lightroom, but nothing happens.

Have you downloaded and installed the Loupedeck software? The software is needed for Loupedeck+ to work.

My Lightroom doesn't seem to work with Loupedeck+.

What is your Lightroom version? Loupedeck is compatible with Adobe® Lightroom (version 6) and Lightroom® Classic CC (version 7.4 or later). Cloud based version, Lightroom CC, is not supported by Loupedeck.

Also, what is your operating system?

Loupedeck is compatible with Windows® 10 or later and Mac® OS 10.12 or later.

Loupedeck software is not specifically developed for Windows 7 or 8, but it might work normally as OS base is very similar.

You can find FAQs and support at www.loupedeck.com/support.

PRODUCT AND SAFETY INFORMATION

Please read this important safety information before you use the Loupedeck™ device. It is important that you follow the warning and caution information to prevent injury to yourself or others and to prevent damage to your device. The term “device” refers to the Loupedeck™ product and the items supplied with the product.

Information in this document may be changed without notice. Loupedeck Ltd reserves the right to change or improve its products and to make changes in the documentation without notifying any person or organization of such changes or improvements. Visit Loupedeck Ltd’s website www.loupedeck.com for updates and supplemental information concerning the use and operation of Loupedeck Ltd products. Information on product compatibility is available on Loupedeck Ltd’s website.

THIRD PARTY TRADEMARKS AND ITEMS

Adobe Photoshop Lightroom CC is Copyright © 2018 Adobe Systems Incorporated. All rights reserved.

Mac OS is a trademark of Apple Inc., registered in the U.S. and other countries.

Windows is a registered trademark of Microsoft Corporation in the United States and/or other countries.

WARNINGS AND CAUTIONS

Keep the device clean. Do not clean the device with solvents, toxic chemicals or strong detergents, as they may cause damage to the product. Store your device only on flat surfaces. Do not drop or shock the product as it may be damaged.

The device can be used in locations with an ambient temperature of 0°C to 35°C (+32°F to +95°F). Using or storing the device outside of the recommended temperature ranges may damage the device.

Your device is not water-resistant. Keep it dry.

Do not disassemble or modify the product as it may damage it and invalidate the warranty.

Follow all instructions in the user guide to ensure the longest lifespan of your device. Damages or poor performance caused by failure to follow warnings and instructions can void your manufacturer’s warranty. Your device may wear out over time.

Do not store your device near magnetic fields. Your device may malfunction from exposure to magnetic fields.

Allow only qualified personnel to service your device. Allowing unqualified personnel to service your device may result in damage to your device and will void your manufacturer’s warranty.

LOUPEDECK LTD ONE YEAR LIMITED WARRANTY

Loupedeck Ltd warrants that for a period of one (1) year from original date of purchase, Loupedeck™ will be free from defects in materials and workmanship under normal use. Loupedeck Ltd does not warrant against defects caused by normal wear and tear or damage caused by accident, abuse, misuse, fire or liquid contact, nor any damage caused by service provider who is not a representative of Loupedeck Ltd's authorized service provider. In the event of a defect, please contact Loupedeck Ltd Customer Support (www.loupedeck.com/support) for assistance, call us or visit Loupedeck Ltd's website (www.loupedeck.com/legal), or contact an authorized service provider. The available service options depend on the country in which service is requested and may be limited to the original country of purchase. Phone calls and deliveries may be subject to certain costs depending on the location. Full terms and conditions and details of the service can be found at www.loupedeck.com/legal. If you make a warranty claim under this warranty, Loupedeck Ltd will at its discretion, repair or replace the Loupedeck™ device, or return the purchase price. Guarantee terms and conditions are in addition to the local consumer laws. You may be required to present proof of purchase when you make a warranty claim.

For Australian consumers: this warranty is in addition to the statutory rights under applicable Australian consumer protection laws and regulations. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure. Goods presented for repair may be replaced by refurbished goods of the same type rather than being repaired. Refurbished parts may be used to repair the goods.

For the rest of the Loupedeck Ltd warranty terms and conditions, see our website www.loupedeck.com/legal.

WAIVER

By using Loupedeck™, you waive some legal rights as detailed fully in the Terms and Conditions and highlighted herein. Please read this Legal Guide and the Terms and Conditions carefully before using Loupedeck™. Use of the Loupedeck™ product means you agree to all provisions in this Legal Guide and the Loupedeck Ltd Terms and Conditions. If you do not agree and consent to all the provisions in the Legal Guide and Terms and Conditions, please return Loupedeck™ for a refund in accordance with the above-noted instructions.

FEDERAL COMMUNICATIONS COMMISSION (FCC) STATEMENT 15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the

equipment on and off, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Increase the separation between the equipment and receiver.

Consult the dealer or an experienced technician for help.

15.19

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference and
- 2) This device must accept any interference received, including interference that may cause undesired operation of the device.

15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

INDUSTRY CANADA STATEMENT

This device complies with Industry Canada license-exempt RSS standard(s). Operation is subject to the following two conditions:

- (1) This device may not cause interference, and
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.

Le présent appareil est conforme aux CNR d'Industrie Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes:

- (1) l'appareil ne doit pas produire de brouillage, et
- (2) l'utilisateur de l'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement."

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.



EUROPEAN COMPLIANCE

The manufacturer of this product confirms that this product complies with the European Union regulations for safety, health, environmental and consumer protection (ECM = Electromagnetic Compatibility 2014/30/EU).

A copy of the EU Declaration of Conformity is available online at Loupedeck Ltd website (www.loupedeck.com/legal).



RECYCLE

Always return your used electronic products, batteries, and packaging materials to dedicated collection points. This way you help prevent uncontrolled waste disposal and promote the recycling of materials. Obey local regulations and recommendations. Contact your local waste management for more information on recycling.



THE CROSSED-OUT WHEELIE BIN SYMBOL

When the device has reached its end of life it should be recycled as electric and electronic waste.

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Visit our website for further support and information at www.loupedeck.com.

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